

Link to the product: <https://www.spellcrow.com/quest-umbra-turris-supplement-en-p-1211.html>



Quest – Umbra Turris Supplement (EN)

Price	9 £
Availability	Available
Number	SPCU0003
EAN	5060600644801
Manufacturer	Spellcrow

Product description

Quest is a supplement for *Umbra Turris Skirmish Game*. It contains **18 Quest Cards**, **5 Death Counters** and **5 Hidden Counters**.

What are Quest Cards for?

Quest Cards are a perfect choice for those who want to add some spice to the gameplay. They allow you to play for **Triumph Points** instead of a casual “cleanse” scenario where you need to defeat more heroes than your opponent. Before the battle, each player draws 3 Quest Cards and tries to gain Triumph Points by completing quests. There are secret quests, as well as such that are revealed before the battle. *Example: One of your Quest Cards is Clash of the Titans which you keep secret. It states: “Charge the enemy Leader with your Leader. Reveal this card. Nobody may interfere with the duel until one of the Leaders wins. Other heroes may disengage from that combat without making any tests. If you defeat the enemy Leader, you gain 1 Triumph Point”.*

The number of Triumph Points you need to win is determined by the **game difficulty**, drawn or chosen before the battle. So if the game is, for example, for 3 Triumph Points and you will complete the Clash of the Titans quest, you will still need 2 more Triumph Points to win.

What are Hidden Counters for?

Hidden Counters are used to mark that a hero is hidden.

What are Death Counters for?

When a hero dies, they are replaced with a Death Counter until the end of the cycle. If nothing happens that could revive the hero, the Death Counter is removed once the cycle ends.